## CACCH CWICE THE AIR!



- 13 Top Pro Skaters
- · Real-Time, 3-D Skatepark Editor
- · Create Your Own Skater
- . Punk and Hip Hop Soundtrack



- · 8 Top BMX Pros
- · Realistic Vert, Street and Dirt Courses
- · Single-player and Multiplayer Modes
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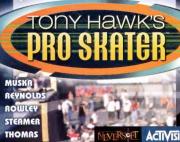


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#### WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

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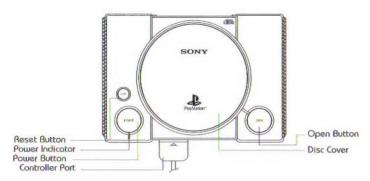
Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

#### HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- . Do not bend it, crush it or submerge it in liquids.
- . Do not leave it in direct sunlight or near a radiator or other source of heat.
- · Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case
  when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to
  outer edge. Never use solvents or abrasive cleaners.

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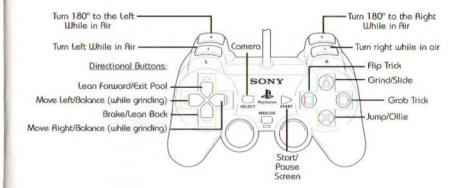


- Set up your PlayStation® game console according to the instruction manual.
- Make sure the power is off before inserting or removing a compact disc.
- Insert the Tony Hawk's Pro Skater<sup>™</sup> disc and close the disc cover.
- Insert game controller(s) and memory card and turn on the PlayStation game console.
- · follow the on-screen instructions to start a game.

# GAME CONTROLS

The default controller configuration is shown here. All references to button selection in this manual refer to the default controller configuration.

Tony Hawk's Pro Skater supports the DUAL SHOCK $^{\text{TM}}$  analog controller. When the ANALOG mode switch is on, the left stick works the same as the directional buttons.



To select menu options, use the directional buttons up/down to navigate through the menu options, highlight the desired option, and press the  $\times$  button to accept. Screens without menus will list buttons to press at the bottom of the screen.

#### GAME RESET

To abort a game in progress, press the **Start** button to pause the game. Choose **End Run** and then choose **Quit**. You will be given the option to save. Choose **Yes** if you wish to save your progress or **No** if you do not. You will then be returned to the Main menu screen.

#### SOFT RESET

You can reset to the Tony Hawk's Pro Skater Main menu screen at any time during gameplay by holding down **Select**, then pressing and holding **Start** for two seconds.

## MAIN MENU

Choose from the following options to begin playing Tony Hawk's Pro Skater. Using up/down on the directional buttons, choose the type of game you want to play. Press  $\times$  to start that game. Two controllers must be plugged into the PlayStation to play a two Player game.



#### ONE-PLAYER GAMES

Career Mode: As a pro skater you've got to hit the local spots and try to get your best sessions on videotape. Collect videotapes by attaining the goals shown on the loading screen. These tapes will unlock levels, equipment, and competition invites as the game progresses.

**Single Session:** Choose a single level and skate an all out two-minute session in an effort to set new high scores. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

**Free Skate:** No time limits, no high scores, no cops, no pressure. Choose a single level and skate as long as you like. Work the obstacles over and over again until your tricks are tight. Only one level will be unlocked at first. You need to unlock the rest of the levels in Career mode.

In order to save a new game, be sure to have one block of free space available on your memory card, since the game will not allow you to overwrite an existing career. To check the status of your memory card and/or delete existing games, use the PlayStation's internal Memory Card Manager. Continue Career will allow you to update on the same block.

#### TWO-PLAYER GAMES

**Graffiti:** A split screen race to see who can hit more tricks in the environment. "Tag" obstacles with your color by tricking off of them. Steal your opponent's obstacles back with a bigger trick. Whoever tags the most objects in the two-minute session, wins. Tag pipe and pool lips by tricking on them from inside the ramp or pool.

**Trick Attack:** It's a two-minute free-for-all to see who can skate the best line and rack up the most points. Try introducing your opponent's face to the concrete by running into them.

**HORSE:** It's a one-on-one best trick contest. Bust a single trick, then watch as your opponent tries to beat your score at the same spot. If he or she matches your score, play passes back and forth until somebody bails. Whoever slams gets a letter—first player branded with all letters, loses!

#### OPTIONS

Choose this to go to the Options menu.

#### VIEW VIDEOS

Select this option to load a previously saved replay from a memory card or to view the videos that you've unlocked in the game. From this menu you can also see the game and music credits.

# OPTIONS MENU

#### PLAYER 1/PLAYER 2 CONTROLS

Use the left/right/up/down directional buttons to customize the controller setup.

Vibration: Toggles DUAL SHOCK™ analog controller vibration on or off.

**Ruto Kick:** Select **On** for automatic acceleration of the skater. Select **Off** for manual acceleration. If turned off, use  $\square$  to kick.

#### Sound Levels

**Sound FX Volume:** Use the left/right directional buttons to adjust the sound effects volume.

**Music Level:** Use the left/right directional buttons to adjust the music volume.

Trick Tips: Select On to view helpful pop-up hints during gameplay. Select Off to disable these hints.

Score Display: Select On to view trick names and scores as you pull them. Select Off to turn them off.

**Load Data:** You must have a memory card loaded to open previously saved Options preferences.



# **CHE SKACERS**

#### Tony Howk

The father of two and husband of one, Tony Hawk is arguably the single most influential skateboarder of all time. Born and raised in the hazu daze of Southern California, Tony has forgotten more tricks than most people learn in a lifetime. His contributions to the sport are endlessmost recently. unearthing skateboarding's holy grail by becoming the only person to successfully land a 900°.

Ollie	1	1	1				
Speed	1	1	1	1	1	1	1
Air	1	1	1	1	1	1	1
Balance	1	1	1	1			
Age	3	1					
Born	U	SF	3				
Hometown	C	or	Isl	oc	d		
Years Pro	1	6					
Stance	G	io	of	Ų			
Height	6	2					

#### **Bob Burnquist**

Brazilian-born
Bob Burnquist snuck
onto the scene six
years ago (winning
the first pro contest he entered)
and has been puzzling onlookers ever
since. His unique style
and switch-stance tendencies make
Bob one of the most exciting and
original skaters to come down the
pike in decades.

Ollie	1111	
Speed	11111	1
Rir	11111	1
Balance	1111	
Age	22	
Born	Brazil	
Hometown	<b>Encinitas</b>	
Years Pro	7	
Stonce	Regular	
Height	5'11	

#### Kareem Campbell

Kareem Campbell was born in New York City and grew up in Los Angeles—breaking down any East vs. West barriers that his predecessors may have set up for him. His dual coast citizenship has led Kareem to develop a smooth metropolitan style based on the mastery of "real" street settings.

1	1	1	1	1	1	1
1	1	1	1			
1	1	1	1			
1	1	1	1	1	1	
2	5					
U	SI	4				
L	os	A	ng	10	es	
6						
R	e	gu	la	r		
6	0					
	/ / 2 U L 6 R	/ / / / / / 25 USA Los 6 Rec	/ / / / / / / / 25 USA Los A	/ / / / / / / / 25 USA Los Ang 6 Regula	/ / / / / / / / 25 USA Los Angel 6 Regular	/ / / / / / / / / / 25 USA Los Angeles 6 Regular

#### Rune Glifberg

Originally from
Copenhagen,
Denmark, Rune
Glifberg now hails
from Huntington
Beach, California.
He's skilled on all
terrain, comfortably
dominating wherever he chooses
to ride. But, while it's not uncommon to see him sessioning a backyard pool or cruising the streets,
his true talent shines in the wideopen, trick-to-trick arena of vertical
skateboarding.

Ollie	1	1	1	1				
Speed	1	1	1	1	1	1	1	
Air	1	1	1	1	1	1	1	
Balance	1	1	1					
Age	2	5						
Born	D	e	nn	าด	rk			
Hometown	C	os	to	٨	1e	sa	(	
Years Pro	7							
Stance	R	6	gu	la	r			
Height	5	1	1					

#### Bucky Lasek

Weaned on the characteristically rough structures of the East Coast scene—skills hardened and haned to perfection in Baltimore, Maryland—Bucky Lasek is easily half a step ahead of skateboarding's norm. Recently, he relocated all his power, originality, and style to Carlsbad. Colifornia to show the entire world where he's from and where he's at.

Ollie	11111	
Speed	1111111	,
Air	111111	
Balance	111	
Age	26	
Born	USA	
Hometown	Carlsbad	
Years Pro	9	
Stance	Regular	
Height	5'11	

#### Chad Muska

from the boulevards
of his native Las Vegas,
to any of his adopted
urban havens, Chad
Muska is at home.
This self-styled professional has taken his
brand of street level promotions and skate-andrelate creativity to
another level, delivering
tons of it to Everytown U.S.A.
Muska expresses an enthusiasm for
the sport of skateboarding that is
only equaled by his on-board skills.

Ollie	1	1	1	1	1	1	
Speed	1	1	1	1			
Air	1	1	1	1			
Balance	1	1	1	1	1	1	1
Age	2	2					
Born	U	Sf	1				
Hometown	L	os	A	ng	e	es	5
Years Pro	5			-			
Stance	R	e	JU	la	r		
Height	5	1	0				

#### Andrew Reynolds

Andrew Reynolds has only been pro for three years, but that's all he's needed to turn the heads of everyone who even remotely cares about skateboarding. Turtle Bou hails from Huntington Beach, California where he holds superhero status for his willingness to toss himself off and over gigantic gaps, big sets of stairs, and

airplane hangars. Uheeeeel

111111 Ollie 11111 Speed 111 Air

1111111 Balance 20 Age USA Born

Hometown Huntington Beach Years Pro Regular Stonce

6'2

10

Height

Geoff Rowley

A precision-engineered English import, Geoff Rowley is one of those smoothoperating skateboarders from England who runs exclusively on handrails, huge staircases, and vegetables. Geoff made his way over to Huntington Beach, California a few years ago, and the young lad from Liverpool has been speeding around the

streets ever since.

1111111 Ollie Speed 11111 111 Air 111111 Balance

23 Age UK Born Hometown **Huntington Beach** Years Pro Stonce Regular 5'8 Height

#### Elissa Steamer

Ft. Muers, Florida's own Elissa Steamer is the first female to have a pro model street board with her name on it. How's that? Well, in the last six all-airl events she's entered Elissa has gone undefeated. In this year's springtime classic. The Skatepark of Tampa Pro Contest,

she made the cut skating against the big boys. How va' like her now?

111111 Ollie 1111 Speed Air Bolonce Undisclosed Age

USA

Hometown Fort Muers Years Pro Stance Regular Height 5'4

Born

#### Jamie Thomas

Alabama transplant Jamie Thomas goes big. A current resident alien of Encinitas. California, this fledalina

alpha male has been oro for six of his twelve years of skateboarding. During that time he's directed and edited six videos

while skating everuday—breaking off hundreds upon thousands of the world's longest and biggest handrails-his wav. Ollie 11111

11111 Speed Air 1111 Balance 1111111 24 Age Born USA

Hometown **Encinitos** Years Pro Stonce Regular 5'10 Height

# SPOC CHECK—THE GAME LEVELS

**Warehouse: Woodland Hills**—Practice up in an abandoned warehouse full of ramps, pipes, rails, and gaps. This is the best place to get the basics down before rippin' it up in the rest of the game.

**School: Miami**—Dumpsters, lunch tables, and long rails. Ahhh... paradise can be found in this deserted school! And don't forget to carve up the pools for some huge air and sweet transfers! Anybody for a game of hoops in the gym?

**Mall: New York**—Take a little after-hours stroll through the indoor/outdoor mall. This place is filled with huge stair sets and escalators just beggin' to be deared. Check out the upper level for some

killer gaps!

Contest 1: Skate Park, Chicago—You've got three runs to take it out on all of the other pro skaters in the "Windy City Slam" contest. Five judges will score each run based on variety, difficulty, and style. When all is said and done, the top three finishers will receive shiny new medals to wear around their necks.



**Downtown: Minneapolis**—Dodge traffic and air it out over the fountain in the center court. This is a nice wide-open scene with lots of kicker ramps and fire escapes that make for some insane grind combos. And who said you have to stick to the streets? Rip up everything in sight and try to make it to the roof tops for some serious gaps.

**Downhill Jam: Phoenix**—Speed. Air. Speed. Air. Speed. Air. Get the picture? This crazy downhill run, set in a river gorge, is the place to be if you're looking for over-the-top speed and air. Grab the high rails and paths overhead for the scores that'll have even the big boys scratchin' their heads. Did we mention speed and air?

Contest 2: Burnside, Portland—This is the final contest before you make your way to the skate mecca that is San Francisco. The rules are the same as the first contest. Five judges, three runs, ten competitors, three medals. This familiar spot under an Oregon bridge has some killer lines that make for huge points, so get creative and bust out the combos that'll get you that gold.

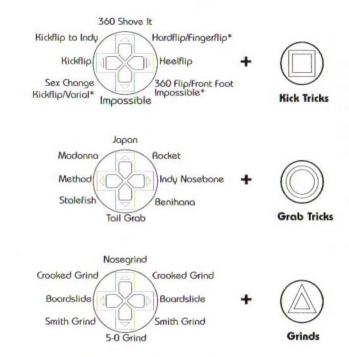


**Streets: San Francisco**—Skaters will recognize spots like Hubba Hideout and EMB (R.I.P.) while tourists can stick to Lambard Street and Chinatown. Grind anything and everything and be sure to hit the long rails and tons of gaps along the way. Only the best can tear it up enough to get a final mystery invitation to an enigmatic, not so far off land. Hmmm...

Contest 3—Have you seen him? Yup...and if you thought that thing was cool ten years ago, you ain't seen nothin' yet!

# GAMEPLAY CIPS

- Hold X to crouch and go faster.
- Release X at the top of ramps for big air.
- · Land straight to avoid bailing.
- · Earn tapes by completing level goals.
- · Tapes unlock new levels and decks.
- Hold Down X to crouch, release it to jump (ollie). Press X and tap ↑ to nollie. Press X and tap [up] twice to fastplant.
- The longer you crouch, the higher you will ollie.
- To grind, hold down ▲ when in the air near a rail, edge, or lip.
- Hold 
   to get over a pool lip.
- Press 
   near rails to grind.
- · Use the directional buttons to balance while grinding.
- Ollie out of grinds by pushing X.
- When in the air, Tap or □ plus a direction on the directional buttons to do tricks. (Example: □+ ← does a kickflip.)
- · Vary your tricks for higher scores.
- Score points to boost your power.
- Attempt special tricks when powered up.
- Spin tricks with the directional buttons for huge multipliers.
- Use R1 and L1 to spin faster.
- Ollie into a wall and hit A to wallride.



50-50 Grind: Head straight for the rail and press ▲.
\*Trick depends on the skater.

# SPECIAL TRICKS

SKATER	TRICK	KEY COMBO
Tony Hawk	360 Flip to Mute	<b>↓→</b> □
Bob Burnquist	One Footed Smith	<b>&gt;&gt;</b>
Geoff Rowley	Dark Slide	<b>←→</b> ▲
Bucky Lasek	Fingerflip Airwalk	<b>++</b> 0
Chad Muska	360 Shove it Rewind	<b>→</b>
Kareem Campbell	Kickflip Underflip	←→□
Andrew Reynolds	Heelflip to Bluntslide	444
Rune Glifberg	Christ Air	<b>++</b> 0
Jamie Thomas	540 Flip	<b>←</b> ↓□
Elissa Steamer	Judo Madonna	<b>++</b> 0

Note: Key combinations listed here reflect the default controller configuration.

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#### MUSIC

"Police Truck"
Performed by: Dead Kennedys
Written by: Jello Biafra and East Bay Ray
Published by: Decay Music (BMI)
Video Footage of "Dead Kennedys'
Live Performance Documentary" appears
courtesy of Dirk Dirksen Presents and
Rhino Home Video
"Police Truck" available on the
Dead Kennedys album
"Give Me Convenience or Give Me Death"
Rppears courtesy of: Decay Music

"Here & Now"

Performed by: The Ernies

Written by: Will Hummel

Published by: Mojoman/

Emle World Publishing (BMI)

Video Footage courtesy of:

Mojo Records, J. V.

"Here & Now" available on The Ernies

album "Meson Ray"

The Ernies appear courtesy of:

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"Vilified"
Performed by: Even Rude
Written by: Keith Kaplan,
David Wadsworth, and Christopher King
Published by: Even Rude (BMI)
Video Footage courtesy of: Even Rude
"Vilified" available on the Even Rude
album "Superabsorbant"
Appears corrtesy of: Even Rude

"Superman"
Performed by: Goldfinger
Ulritten by: John Feldmann
Published by: Mojo Music, Inc./
Mojoland (ASCAP)
Video Footage courtesy of:
Mojo Records, J.V.
"Superman" available on the Goldfinger
album "Hang-Ups"
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"Jerry Was a Race Car Driver"
Performed by: Primus
Written by: Primus
Published by: Sturgeon (BMI)
"Jerry Was a Race Car Driver"
available on the Primus album
"Sailing the Seas of Cheese"
Appears courtesy of: Interscope Records
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"Screamer" & "Nothing to Me"
Performed by: Speedealer
Written by: Speedealer
Published by: Star Pod Music
(BMI)/Cracked Out Music (BMI)
"Screamer" & "Nothing to Me" available on
the Speedealer album "Speedealer"
Appears courtesy of: Royalty Records

"Cyco Vision"
Performed by: Suicidal Tendencies
Written by: Mike Muir and Mike Clark
Published by: BHG Musick (BMI)
Video Footage courtesy of:
Suicidal Records
"Cyco Vision" available on the
Suicidal Tendencies album "Freedumb"
Appears courtesy of: BHG Musick and
Suicidal Records
www.suicidaltendencies.com

"New Girl"
Performed by: The Suicide Machines
Written by: The Suicide Machines
Published by: Zomba Enterprises, Inc./
No face Music (administered by
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Video Footage courtesy of:
Hollywood Records, Inc.
"New Girl" available on
The Suicide Machines album
"Destruction by Definition"
Appears courtesy of:
Hollywood Records, Inc.

"Committed"
Performed by: Unsane
Written by: Chris Spencer, Vinny Signorelli,
and Dave Curran
Published by: Relapse Release
Publishing (RSCRP)
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Music Video Footage courtesy of:
Relapse Records
"Committed" is taken from the Unsane
album "Occupational Hazard"
courtesy of: Relapse Records
www.relapse.com

"Euro-Barge"
Performed by: The Vandals
Written by: Josh Freese
Published by: Slip N Bleed Music (BMI)
Video Footage courtesy of: Nitro Records
"Euro-Barge" available on The Vandals
album "Hitler Bad, Vandals Good"
Appears courtesy of: Nitro Records

#### VIDEOS

"The End" video footage courtesu of Birdhouse

"Jump Off a Building" video footage courtesy of Toy Machine

"Misled Youth" video footage courtesy of Zero

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